

# Harvard CS 121 and CSCI E-207

## Lecture 13: Turing Machines

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- **Reading:** Sipser, §3.1.

# Turing Machines

Objective: Define a computational model that is

- General-purpose:

(as powerful as programming languages)

- Formally Simple:

(we can prove what cannot be computed)

# The Origin of Computer Science

Alan Mathison Turing

“On Computable Numbers, with an Application to the Entscheidungsproblem” 1936



## What Problem Was Turing Trying to Solve?

- David Hilbert

“Mathematical Problems” 1900



## The Logicians



Library of Congress

- Kurt Gödel

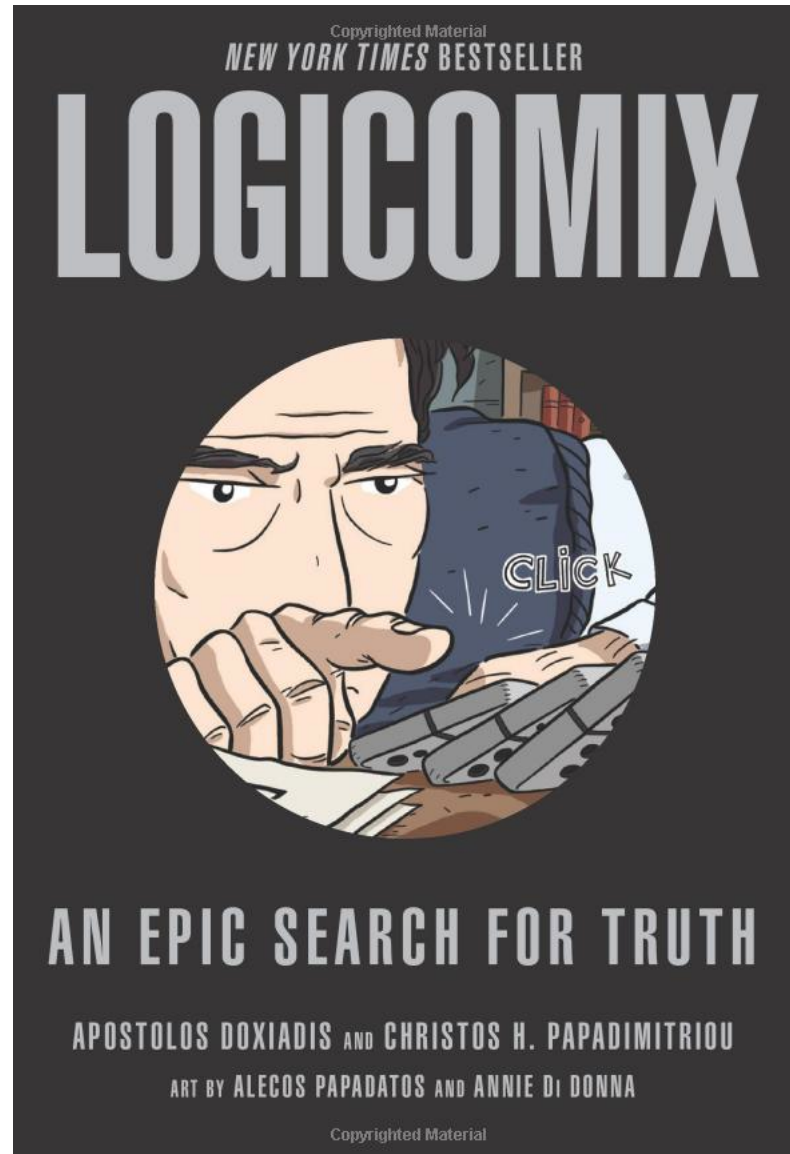
“On Formally Undecidable Propositions ...” 1931



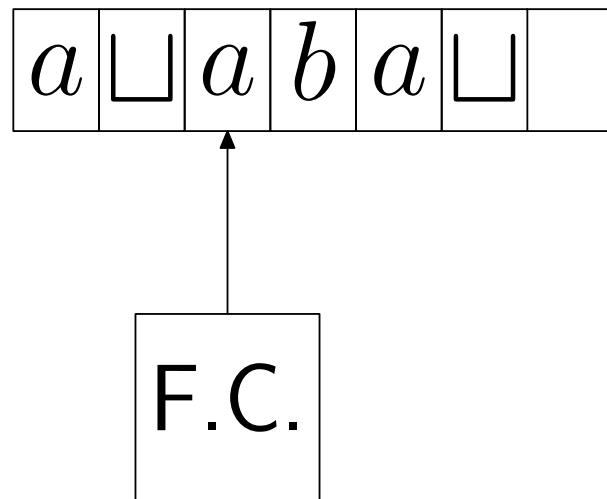
- Alonzo Church

“An Unsolvable Problem of Elementary Number Theory”  
1936

# The Cliff's Notes Version of History



## The Basic Turing Machine



- Head can both read and write, and move in both directions
- Tape has unbounded length
- $\square$  is the blank symbol. All but a finite number of tape squares are blank.

## Formal Definition of a TM

A (deterministic) Turing Machine (TM) is a 7-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$ , where:

- $Q$  is a finite set of states, containing
  - the start state  $q_0$
  - the accept state  $q_{\text{accept}}$
  - the reject state  $q_{\text{reject}}$  ( $\neq q_{\text{accept}}$ )
- $\Sigma$  is the input alphabet
- $\Gamma$  is the tape alphabet
  - Contains  $\Sigma$
  - Contains “blank” symbol  $\sqcup \in \Gamma - \Sigma$



## The transition function

$$Q \times \Gamma \rightarrow Q \times \Gamma \times \{L, R\}$$

- $L$  and  $R$  are “move left” and “move right”
- $\delta(q, \sigma) = (q', \sigma', R)$ 
  - Rewrite  $\sigma$  as  $\sigma'$  in current cell
  - Switch from state  $q$  to state  $q'$
  - And move right
- $\delta(q, \sigma) = (q', \sigma', L)$ 
  - Same, but move left
  - *Unless* at left end of tape, in which case stay put

## Computation of TMs

- A configuration is  $uqv$ , where  $q \in Q$ ,  $u, v \in \Gamma^*$ .
  - Tape contents =  $uv$  followed by all blanks
  - State =  $q$
  - Head on first symbol of  $v$ .
  - Equivalent to  $uqv'$ , where  $v' = v\sqcup$ .
- Start configuration =  $q_0w$ , where  $w$  is input.
- One step of computation:
  - $uq\sigma v$  yields  $u\sigma'q'v$  if  $\delta(q, \sigma) = (q', \sigma', R)$ .
  - $u\tau q\sigma v$  yields  $uq'\tau\sigma'v$  if  $\delta(q, \sigma) = (q', \sigma', L)$ .
  - $q\sigma v$  yields  $q'\sigma'v$  if  $\delta(q, \sigma) = (q', \sigma', L)$ .
- If  $q \in \{q_{\text{accept}}, q_{\text{reject}}\}$ , computation halts.

## TMs and Language Membership

- $M$  accepts  $w$  if there is a sequence of configurations  $C_1, \dots, C_k$  such that
  1.  $C_1 = q_0w$ .
  2.  $C_i$  yields  $C_{i+1}$  for each  $i$ .
  3.  $C_k$  is an accepting configuration (i.e. state of  $M$  is  $q_{\text{accept}}$ ).
- $L(M) = \{w : M \text{ accepts } w\}$ .
- $L$  is Turing-recognizable if  $L = L(M)$  for some TM  $M$ , i.e.
  - $w \in L \Rightarrow M$  halts on  $w$  in state  $q_{\text{accept}}$ .
  - $w \notin L \Rightarrow$   
 $M$  halts on  $w$  in state  $q_{\text{reject}}$  OR  $M$  never halts (it “loops”).

## Decidability, a.k.a. Recursiveness

- $L$  is (Turing-)decidable if there is a TM  $M$  s.t.
  - $w \in L \Rightarrow M$  halts on  $w$  in state  $q_{\text{accept}}$ .
  - $w \notin L \Rightarrow M$  halts on  $w$  in state  $q_{\text{reject}}$ .
- Other common terminology
  - Recursive = decidable
  - Recursively enumerable (r.e.) = Turing-recognizable
  - Because of alternate characterizations as sets that can be defined via certain systems of recursive (self-referential) equations.

## Example

- **Claim:**  $L = \{a^n b^n c^n : n \geq 0\}$  is decidable.

## Questions

- Does every TM recognize some language?
- Does every TM decide some language?
- How many Turing-recognizable languages are there?
- How many decidable languages are there?